

When we were approached with Saviors of Kimeria we immediately knew we wanted to be part of it. The game is beautifully designed and fun, but what we loved the most was how it could help our kids to learn the names of the animals of their home island in both Papiamentu and English. We believe the first step to love something is getting to know it, and we want to help our younger generations to really love Bonaire and its animals, so here we are. Bonaire may be a small island but it is full of big dreamers, and we want our kids to keep dreaming big, and to recognize and cherish the natural blessings that we have been given as Bonerians.

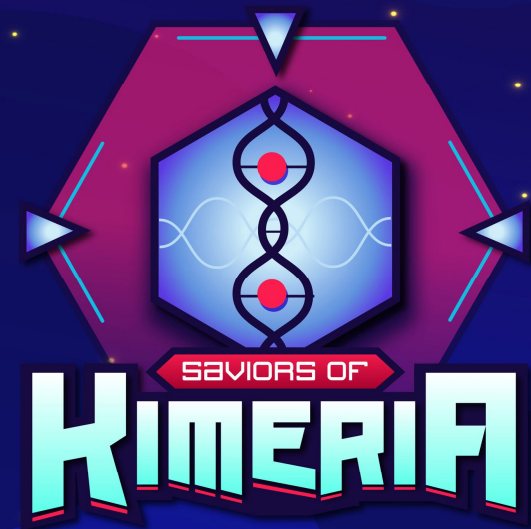
Alvin Obersi
CEO & President of Obersi Group of Companies

Photo: Juan Carlos Riveros www.juancriveros.com

Momentu ku nos a ser aserká ku Saviors of Kimeria, imediatamente nos tabata sa ku nos ke ta parti di dje. E wegá ta néchi diseñá i ta plasentero, pero loke nos ta gusta mas, ta kon e por yuda nos yunan siña nòmber di animalnan di nos isla, tantu na Papiamentu komo na Ingles.

Mi ta kere ku pa stima algu, bo mester konosé promé anto nos kier yuda nos generashon hóben pa stima Boneiru i su animalnan, pesei nos ta'ki. Boneiru por ta un isla chikitu pero e tin yen di soñadónan grandi i nos ke pa nos yunan sigul soña grandi, además rekonosé i apresia e bendishon natural ku nos komo boneriano a risibi.

Alvin Obersi
CEO i presidente di Obersi Group of Companies



INSTRUCTION BOOKLET



KIMERIA is a distant planet similar to ours, but Kimerians polluted the planet so much that all their animals died. They have now cleaned up the planet and are trying to bring their fauna back to life, but for that they need their DNA. They looked all over the galaxy and realized that Bonaire has several animals which, if combined, will help them repopulate Kimeria. Dr. Maganda, a Kimerian Scientist, has create a warp portal for you to send the DNA to her lab, but the portal only lasts 30 seconds before collapsing, and it can only help recreating one Kimera at a time.

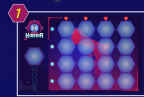
YOUR MISSION:

Saviors of Kimeria is a Cooperative Game where the players must work together to win. Your mission is to combine the Bonairean animals needed to form the each Kimera, one Kimera at a time. Once all 16 kimeras have been regenerated and placed on their spot in the map, you win.

IN THE BOX :

- 1 NEOPRENE MAT - 16 KIMERA TOKENS
- 27 ANIMAL CARDS - 1 TIMER

SETUP:



Place the mat on the table.



Shuffle the Kimera tokens and put them face down.



Shuffle the cards and distribute them face up (see table)

2 players	6 cards per player
3 to 4 players	5 cards per player
5 to 6 players	4 cards per player
7 to 8 players	3 cards per player

TURN ACTION SEQUENCE

- At the beginning of each turn make sure that each player has the correct number of cards. They can draw up or discard until they get the number of cards mentioned in the setup table.
- Start the timer
- Flip (Reveal) a Kimera.
- Note the numbers of triangles in the token represent the number of animals needed to form the Kimera. In this case 3
- Combine the animal cards needed to create the Kimera before the time is up
- If you formed the Kimera before the time ended you successfully brought that Kimera back to Life and now can place it on the board, using the coordinates in the token.



AND IF THE PLAYERS DON'T HAVE THE ANIMAL CARDS NEEDED?

The players take turn drawing one card at a time from the card pile until they have the animal cards they need, but hurry, the clock is ticking

WHAT IF THE TIME ENDS BEFORE WE CAN COMBINE THE CARDS?

Then the Kimera goes to the bottom of the pile to be attempted again later.

Questions? Check our tutorial at www.saviorsofkimeria.com

IGPON

Iguana + Tarpon

The Igpón is the fastest amphibian in Kimeria. It loves to eat silver fruits and is best friend with the Goark. These big Kimeras love hanging out in shallows, singing together



IGPON

Yuana + Sábalo

Igpón ta e kimeria anfíbio di mas rápido. E gusta kome fruta di plata i ta mihó amigu di Goark. E kimeranan grandi aki gusta topa den awa plat, kantando huntu.

BATMINGO

Bat + Flamingo

This is the most elegant creature of Kimeria. The Batmingo only eats red and white stink bugs, which gives it its nice pink color, and quite a bad breath.



BATMINGO

Raton di Anochi + Chogogo

Esaki ta e kultura di mas elegante di Kimeria. Batmingo solamente ta kome insekto kòrá i blanku ku ta hole stink, ku ta dun'é su koló ros bunita, i ta pone su boka hole hopi stink.

BATOPUS

Bat + Octopus

Many of us Kimerians are afraid of the Batopus but it is quite harmless and very important to pollination of most of our flowers and fruits. It only comes out at night.



BATOPUS

Raton di Anochi + Sekat

Hopi di nos kimerianonan tin miedu di Batopus, pero e no ta peligroso i ta hopi importante pa polinisation di mayoria di nos floran i frutanan. Solamente anochi e ta sali.

HUMRO

Hummingbird + Arrow Crab

The Humro can fly, swim and crawl. It uses its tiny claws to clean the skin and teeth of all the other Kimeras, except for the Blapango, because they eat Humros.



HUMRO:

Blenchi + Kangreu

Humro por bula, landa i gati. E ta usa su huñanan chikitu pa limpia kueru i djente di tur otro Kimeria, ku eksepsion di Blapango, pasobra nan ta kome Humro.

TROMO

Troupial + Green Moray

The Tromo is a voracious and loud scavenger. It normally nest on the Purple Palms and will shriek and bite your ears if you get to close (so don't)



TROMO:

Trupial + Kolebra Berdè

Tromo ta un warawara haragan ku ta hasi bochincha. Normalmente e ta traha su neishi na Purple Palms i lo grita i morde kita bo oreanan si bo yega mucho serka (pues no hasi esel)

GOARK

Goatfish + Nurse Shark

The largest aquatic animal of Planet Kimeria, and best friend of the Igpón. The Goark uses its mouth tentacles to dig out sea bugs from the bottom.



GOARK

Barbi + Tribon di Santu

E animal akuático mas grandi di Planeta Kimeria, i mihó amigu di Igpón. Goark ta usa su tenglanan di boka pa koba saka sea bugs (insekto di laman) for di den fóndu.

SEAGRAY

Seahorse + Stingray

This quiet and graceful creature is one of the biggest in our seas. It is amazing to see large groups of them sticking their blue heads out in the surface.



SEAGRAY

Kabsi di Laman + Chuchu

E kreatura trankilo i elegante aki ta un di esnan mas grandi den nos lamannan. Ta impreshonante pa mira grupo grandi di nan saka nan kabes blou na supertisie.

GOMB

Grouper + Honeycomb Trunkfish

The Gomb is a huge animal, and is the only Kimerian fish that "sings". The Gomb makes a deep and sweet call to attract mates, not unlike your human singer B.B. King



GOMB

Djufes + Kaha di Morte

Gomb ta un animal grandi ku un naturalesa suave. E ta saka un zonido profundo i melódiko pa atraé pareha, zonando un tiki manera bo kantante humano B.B. King.

SPINO

Scorpion + Sgt. Major + Porcupine Fish.
The spino is a very common fish from Kimeria. It hunts moon moths by luring them close to the water using its tail, and then jumping out of the water.



DI

SPINO

Skarplon + Sergeant Mayor + Djindja
Spino ta un piská hopi komun di Kimeria. E ta yag riba barbulèt di anochi atraé nan tres nan serka awa usando su rabu, i despues bula salí for di awa.

FLAGRAY

Flamingo + Stingray + Green Eel.
This sea creature is also able to glide above the waves to hunt birds. It has a hypnotic quality, due to its size and flashing color. Its favorite food are Squilons.



D2

FLAGRAY

Chogogo + Chuchu + Kolebra Bèrdè
E kriañura di laman aki por zuiel tambe riba ola pa yag riba para. E tin un kualidat hipnótiko pa motibu di su grandura i koló ku ta keda kambia. Su kuminda faborito ta Squilon.

SQUILON

Scorpion + Seagull + Squid
The Squilon lives in the shores and make a very weird sound at sunrise. Its mating call is similar to a balloon losing air. The Squilon loves eating emerald flies.



BI

SQUILON

Skarplon + Meuchi + Sekat Buladé
Squilon ta biba na kosta i ta saka un zonido hopi straño ora solo sali. Su yamada pa par ta meskos ku airu ku ta sali for di un blas. Squilon gusta kome Emerald Flies.

PAGUAT

Parrotfish + Iguana + Bat
The Paguat is a flying fish. At night it sleeps hanging by the tail from the ceiling of underwater caves. It snores, which is why they call their homes singing caves.



D3

PAGUAT

Gutu + Yuana + Raton di Anochi
Paguat ta un piská ku ta bula. Anochi e ta drumi na haltu kologando na su rabu den kueba supmarino. E ta ronka, i esei ta e motibu ku nan ta yama nan kasnan kueba ku ta kanta.

BLAPANGO

Whiptail + Parrotfish + Flamingo
The blapango smells like wet bird and fish. His favorite food is the Humro. The Blapango sometimes stands on its two legs and walks ashore, it is quite fun to watch.



CI

BLAPANGO

Blòblò + Gutu + Chogogo
Blapango ta hule manera para muhá i piská. Su kuminda faborito ta Humro. Tin blaha Blapango ta para riba su dos pianan i ta kana bai tera, ta algu masha pret pa wak.

TURTARK

Nurse Shark + Turtle + Parrot
The Turtark is a majestic and docile creature. When the purple moon is full, hundreds of Turtark surface and sing together for hours.



AI

TURTARK

Tribon di Santu + Turtuga + Lora
Turtark ta un kreañura mahestuoso i dósil. Ora e luna pús ta yen, vários shen Turtark ta biní na superfisie i kanta huntu pa oranan largu.

QUEQUID

Seagull + Angelfish + Iguana + Scorpion
This Kimeria glows in the dark with a blue light that can be seen from the surface. Also twice a year the Quequid flies north by the hundreds, looking like shooting stars.



D4

QUEQUID

Meuchi + Shebo + Yuana + Skarplon
E Kimeria aki ta lombra den skuridat ku un lus blou ku por mira for di superfisie. Dos biaha pa aña tambe sentenâres di Quequid ta bula bai nort, keda manera strea ku ta kai.

BATRRAGUL

Seagull + Barracuda + Bat + Ghost Crab
The Batrragul eats everything else (even us), and it can hunt on water, land or air. Luckily they are few in numbers, since they reproduce only once every 7 years.



B2

BATRRAGUL

Meuchi + Pikú + Raton di Anochi + Kangreú
Batrragul ta kome tur otro kos (hasta nos mes), i por yag den awa, riba tera i den laia. Danki Dios nan no ta hopi, komo ku nan ta reproduci solamente un biaha kada 7 aña.

SPECIAL THANKS

This game was made possible by the selfless collaboration of several amazing persons.

The photos used in the animal cards come from the magnificent lenses of

- Tom Higgs
- Juan Carlos Riveros <http://www.juancriveros.com/>
- Edwin van Woerkens <https://www.bonbinibonaire.nl/en/>
- Bouke de Graaf <http://natuurreisverslagen.nl/>

The pictures of the parrot, flamingo and hummingbird were donated by **Elly Albers**, leader of the Bonaire Wild Bird Rehab Initiative, which provides a home for the island's sick or injured birds. You can find them (and help) visiting <https://www.mangrovecenter.com/bonaire-wild-bird-rehab/>

Diana Sint Jango and **Desiree Croes** at Stinapa helped us get the correct names of the animals in Papiamentu, and gave us amazing feedback on the game.

Mabel Nava at Sea Turtle Conservation of Bonaire helped us making sure we had the correct specie name in the Green Turtle Card and offered photos. You can follow their amazing labor at <http://www.bonaireturtles.org/wp/>

The family De Salvo (George, Laura and Donna), gave us generous coverage in their newspaper, "The Reporter", helping us to reach a lot of people in Bonaire. You can find them at <http://bonairereporter.com/>

Special thanks to **Alvin Obersi** and **Rodger Albertus** at Obersi Group of Companies. Their early support was key to have this first run of the game done. Also to **Yolanda Anthony** (Tante) for translating parts of the text to Papiamentu.

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Finally also had the help of the best and cutest game testers: my little daughters **Agata** and **Amanda** and their friends **Ava**, **Sophia** and **Kayra**. Seeing them having fun with the game helped me keep on believing in the game.

CREDITOS

- Game concept, mechanics and story: **Fernando Nava**
- Art & Graphic Design: **Giordano Casanova**
- Web Development: **Freddy Rivero**
- Translation of instructions to Papiamentu: **Rudy Domacasse**



VISIT **SAVIORSOFKIMERIA.COM** AND

- Access the Kimeria timer video in Youtube
- Check the game tutorial
- Unlock 4 secret additional Kimeras